

<b>DAY 1</b>		Continental Breakfast	
	<b>Practical Exercise in Healthcare Simulation</b>	<b>Key Components for Successful Simulation</b>	<b>Design &amp; Development Tools for Simulation Construction</b>
BREAK			
	<b>Scenario Design 1.1 – Objectives &amp; Modeling</b>	<b>Scenario Environments, Fidelity &amp; Equipment</b>	<b>Scenario Design 1.2 – Environments, Equipment, People &amp; Props</b>
LUNCH			
	<b>Teaching with Simulation</b>	<b>Scenario Design 1.3 – Assessment &amp; Feedback</b>	
BREAK			
	<b>Scenario Design 1.4- Implementation &amp; Evaluation</b>	<b>Discussion/ Evaluation/ Team Assignment</b>	
End of Day One			
<b>DAY 2</b>		Continental Breakfast	
<b>Reflections on Day 1 Simulation Projects</b>			
	<b>Key Case Presentation- Standardized Patient Simulation</b>	<b>Design &amp; Development of non-computer based Simulations</b>	<b>Scenario Design 2.1- Objectives &amp; Modeling- Task Training &amp; SPs</b>
BREAK			
	<b>Scenario Environments, Fidelity &amp; Equipment for non-computer driven Simulators</b>	<b>Scenario Design 2.2 – Environments, People &amp; Props for non-computer driven Simulations</b>	
LUNCH			
	<b>Assessment, Debriefing &amp; Testing</b>	<b>Scenario Design 2.3 – Assessment &amp; Debriefing</b>	
BREAK			
	<b>Scenario Design 2.4 – Implementation &amp; Evaluation</b>	<b>Discussion/ Evaluation/ Team Assignment</b>	
End of Day Two			
<b>DAY 3</b>		Continental Breakfast	
<b>Reflections on Day 2 Simulation Projects</b>			
	<b>Key Case Presentation- Team Based Simulation</b>	<b>Design and Development of Team Training Simulations</b>	<b>Scenario Design 3.1- Objectives and Modeling</b>
BREAK			
	<b>Scenario Environments/ Fidelity/ Equipment Selection</b>	<b>Scenario Design 3.2 Environments, Equipment, People and Props</b>	
LUNCH			
	<b>Assessment, Debriefing &amp; Testing</b>	<b>Scenario Design 3.3 – Assessment &amp; Debriefing</b>	
BREAK			
	<b>Scenario Design 3.4 – Implementation &amp; Evaluation – Team Training</b>	<b>Discussion/ Evaluations/ Next Steps</b>	
Wrap Up of iSIM			

